

Characterisation and System-Level Simulation of Fully Digital Pixel Architectures

Mingyu Zhang

Supervisors: Prof. Gianluigi Casse

Dr. Eva Vilella

HEP meeting

05/2026

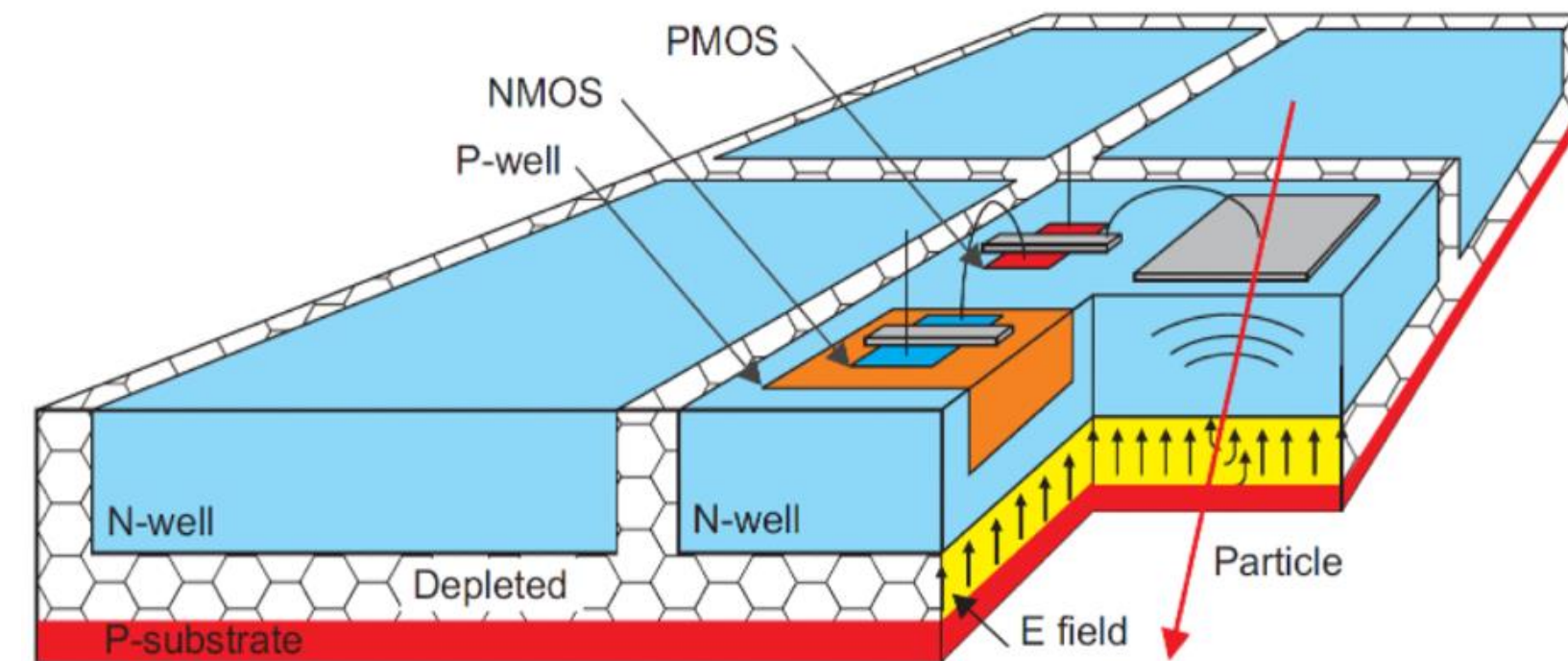
Motivation & Challenges

Analogue Scaling Limit:

Unlike digital logic, analogue transistors (CSAs, shapers) require specific voltage headroom and area to maintain Signal-to-Noise Ratio (SNR).

The Density Gap:

A conventional $2 \times 2 \text{ cm}$ sensor (with a $75 \mu\text{m}$ pitch) has $\sim 65k$ pixels;
Shrinking the pitch to $2.5 \mu\text{m}$ (Particam goal) increases this to ~ 64 million pixel- a $1000 \times$ jump.



The Particam Concept-Fully Digital Sensor

Detection Mechanism:

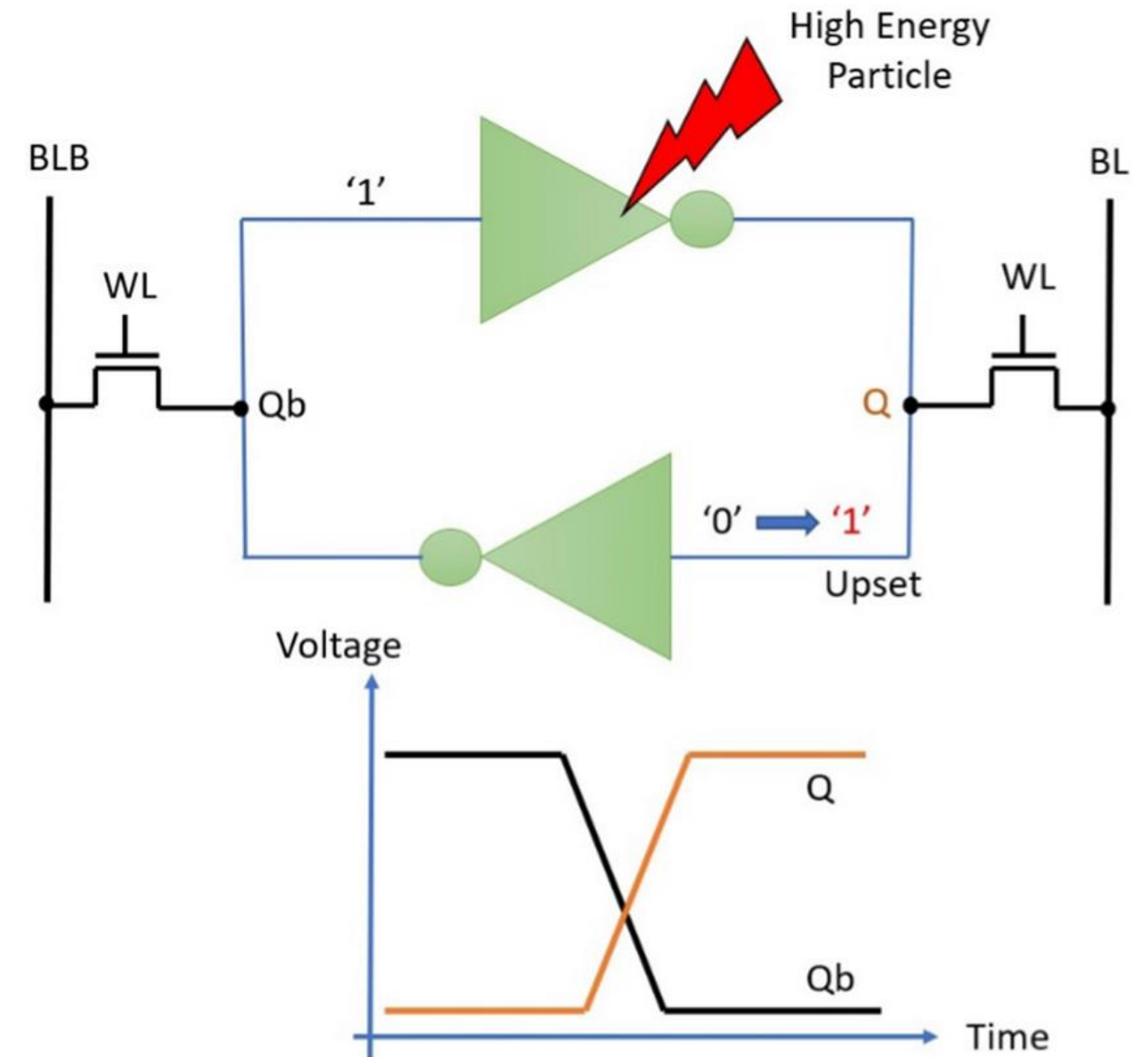
Reproposing **Single Event Upset (SEU)** as the detection mechanism.

Detection Trigger:

A hit is registered when the deposited charge exceeds the Threshold Charge (Q_T)

Advantages:

- 1. Area Efficiency:** Eliminate analogue amplifiers, leveraging high-density 65nm CMOS processes.
- 2. Extreme Density:** Enables a pixel pitch of $2.5\mu\text{m}$, $1000 \times$ higher density than before.



The PixESL Framework Architecture

Readout Modelling:

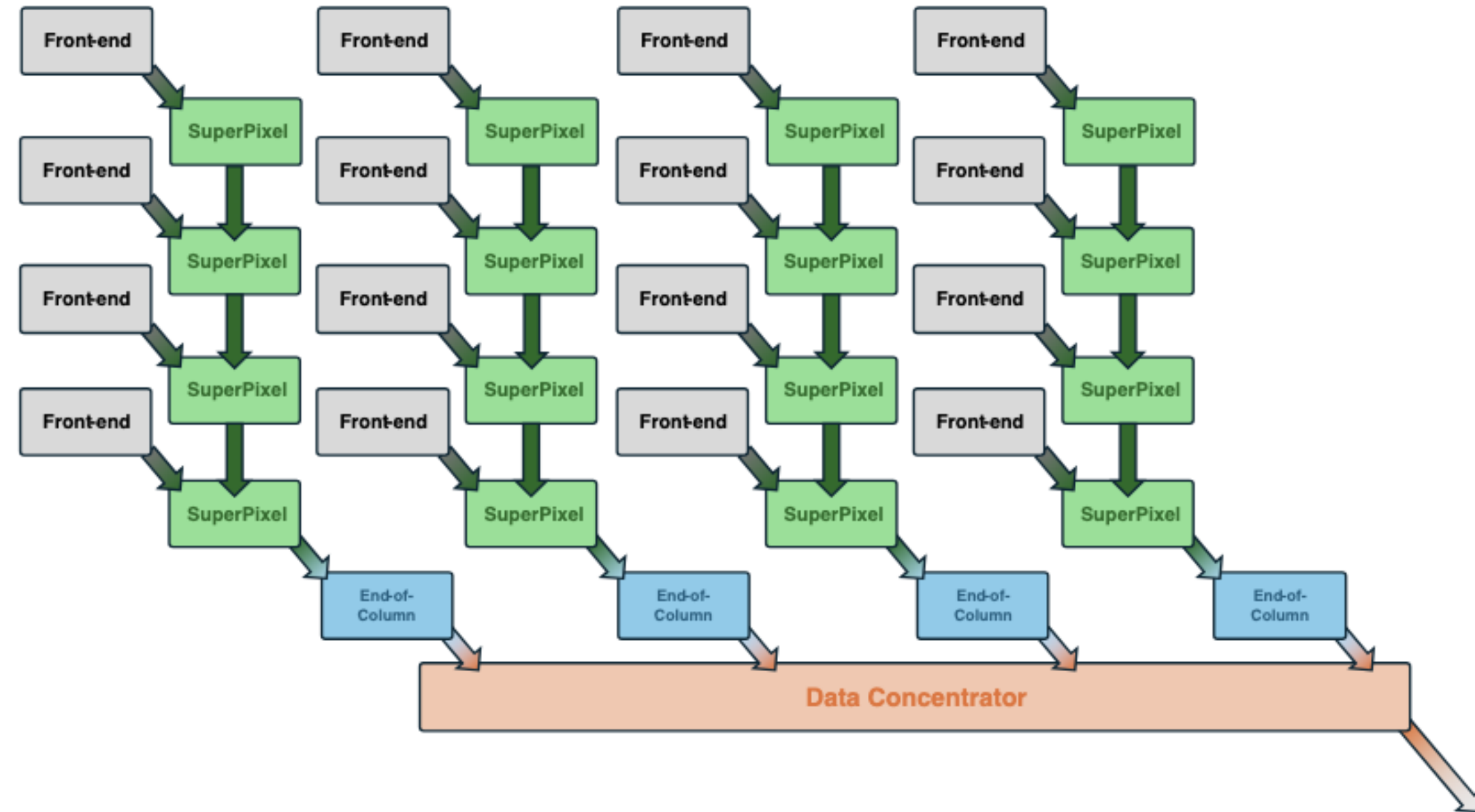
Spans seamlessly from the individual pixel frontend to global Data Concentration.

Configurable Hierarchy:

Highly modular design supporting flexible connectivity (e.g., group pixels into SuperPixel).

Scalability:

Allows rapid testing of different routing and aggregation strategies for large-scale matrices.



Particam Readout Architecture Design

Rolling-Shutter Scheme

1.Mechanism: Rows are activated sequentially to extract hit information.

2.Advantage: Minimises in pixel logic, enabling the $2.5\mu m$ pitch.

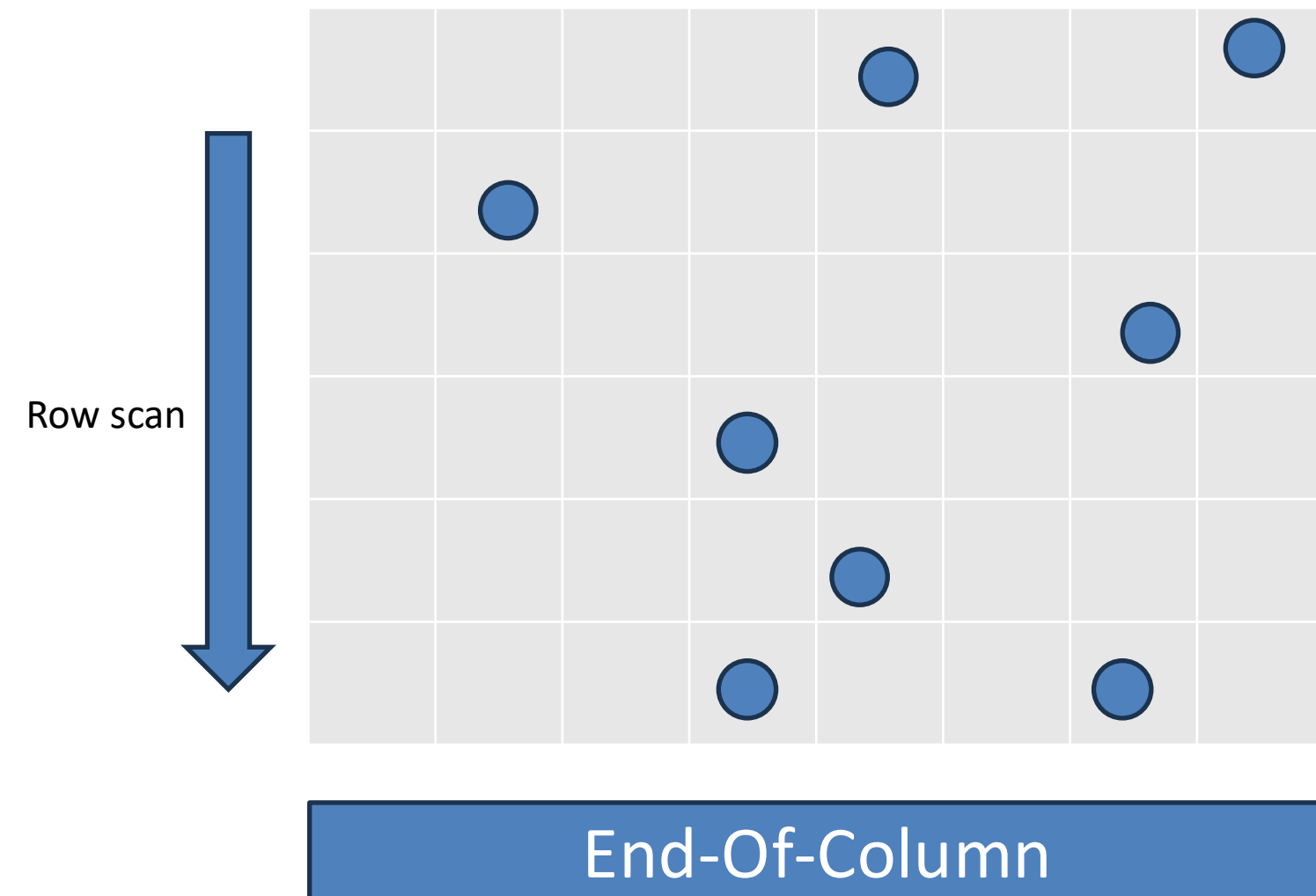
Two-Phase Operation

1.Acquisition Phase:

Particles are detected and latched in 1-bit pixel memory.

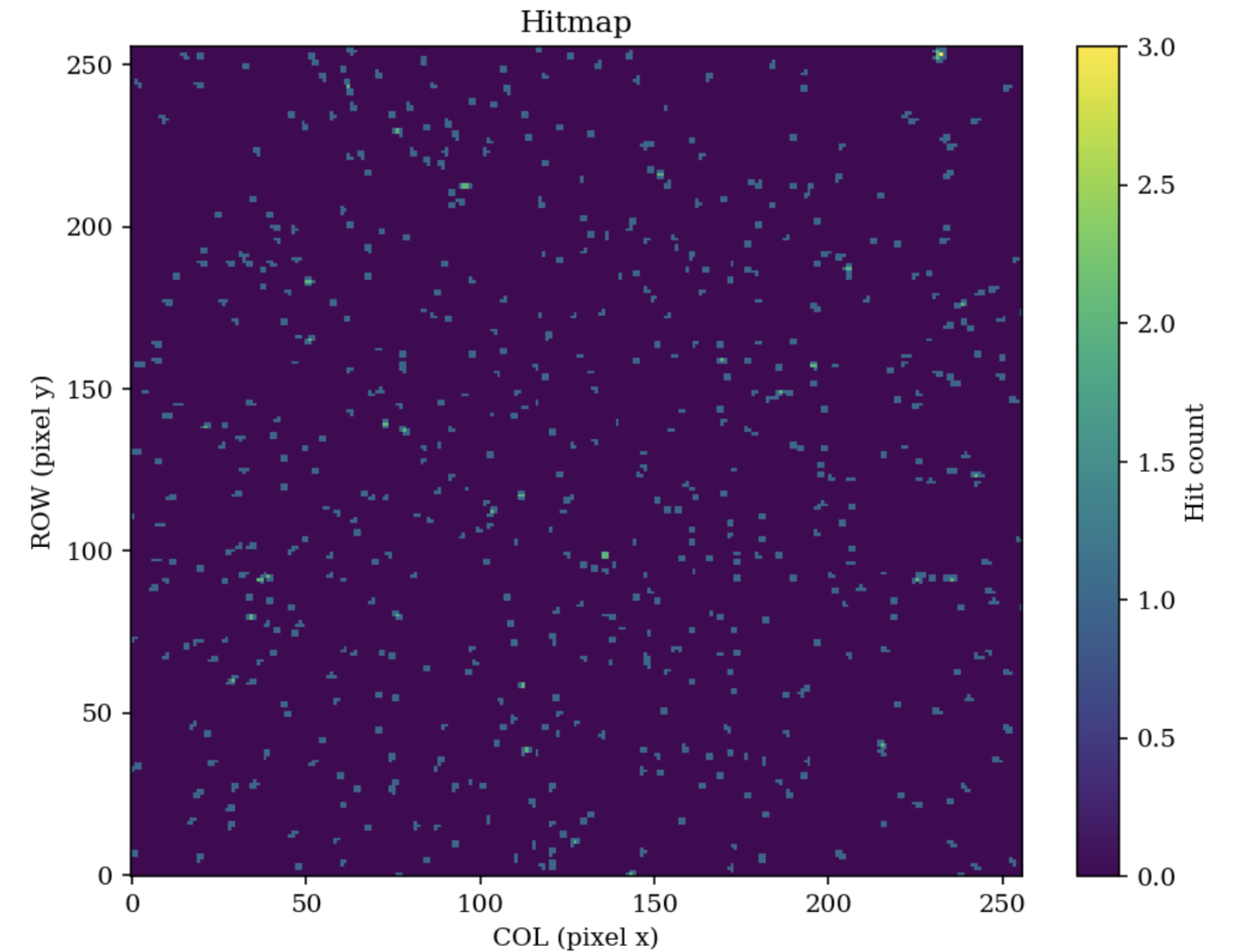
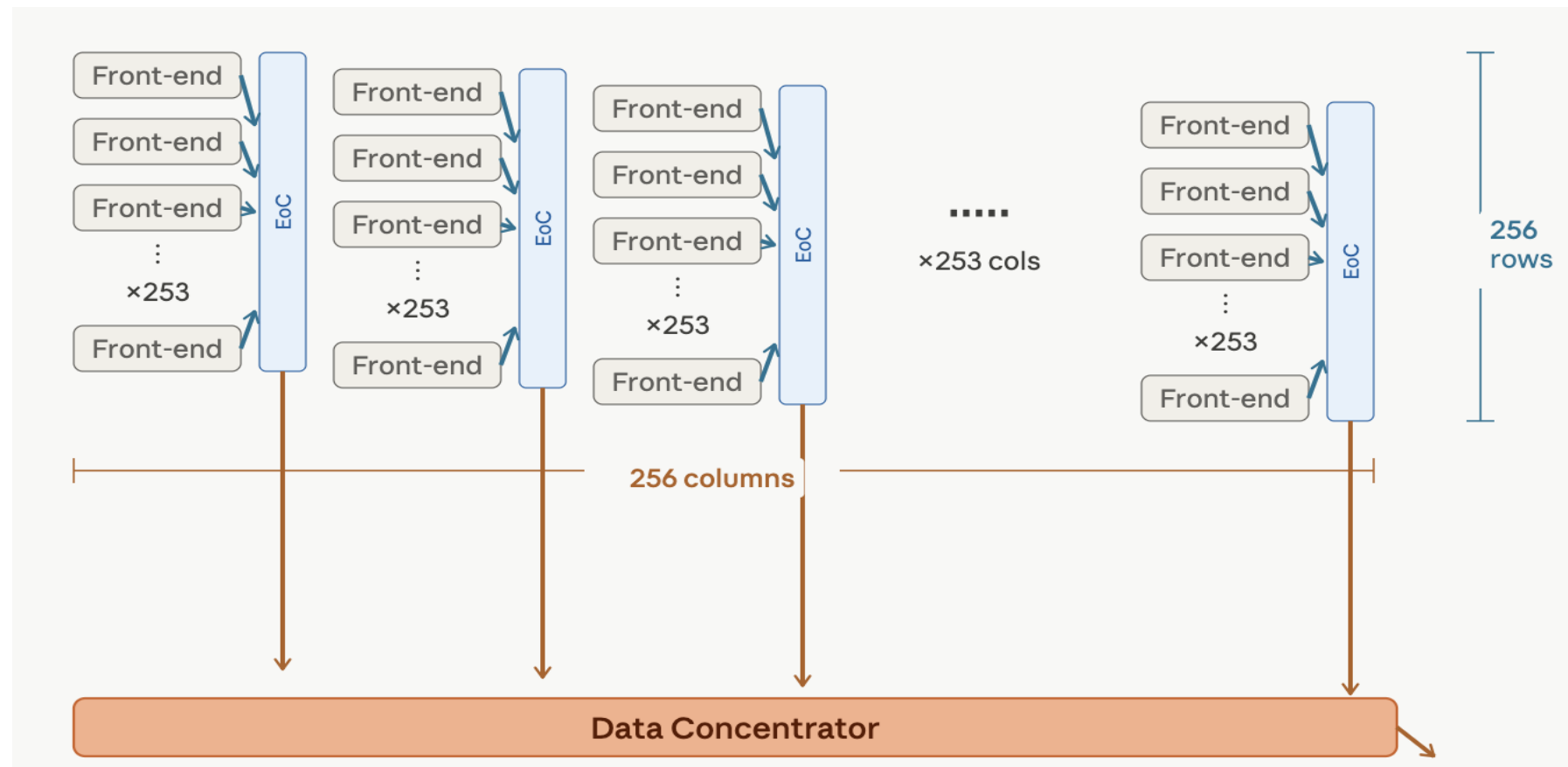
2.Readout Phase:

Column-wise scanning transfers data to End-Of-Column(EoC) buffer.



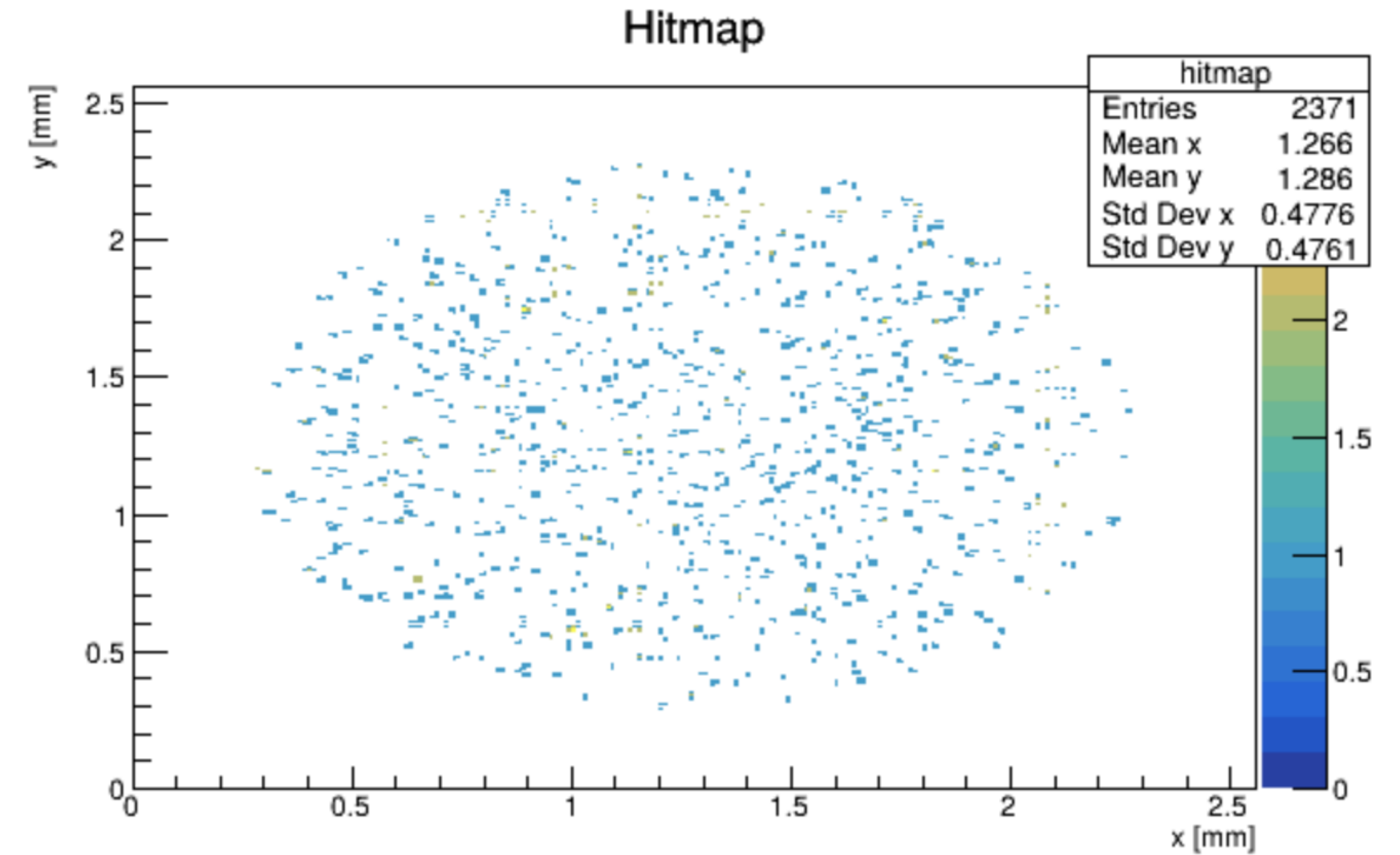
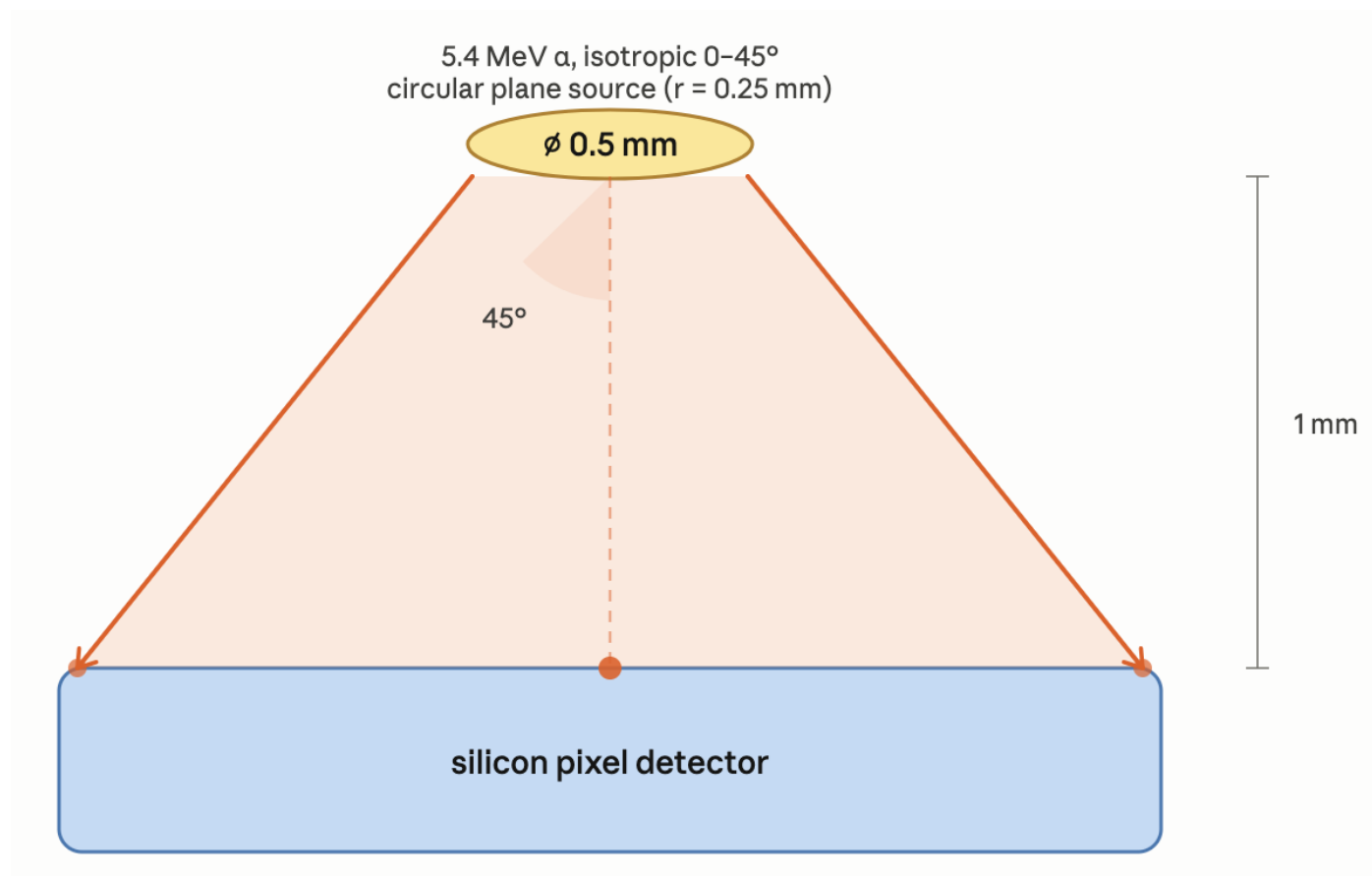
Two-phase operation

Scaling Up



I have implemented the Particam1 readout architecture in simulation using the PixESL framework.

In Allpix²



I am using Allpix² to generate realistic inputs. By simulating a Am-241 alpha source, the resulting hit distributions can be used as input to the PixESL simulation.

Further Directions

Modelling the Particam readout network within the PixESL framework.

Further Directions

1. Realistic input via Allpix²

Validate with physical charge distributions

2. Architecture exploration

Improve network efficiency and latency

3. Going to FBK for 2 years