

Annual Update:

ML Applications to Improve Track Finding and Fitting at the Muon g-2 Experiment

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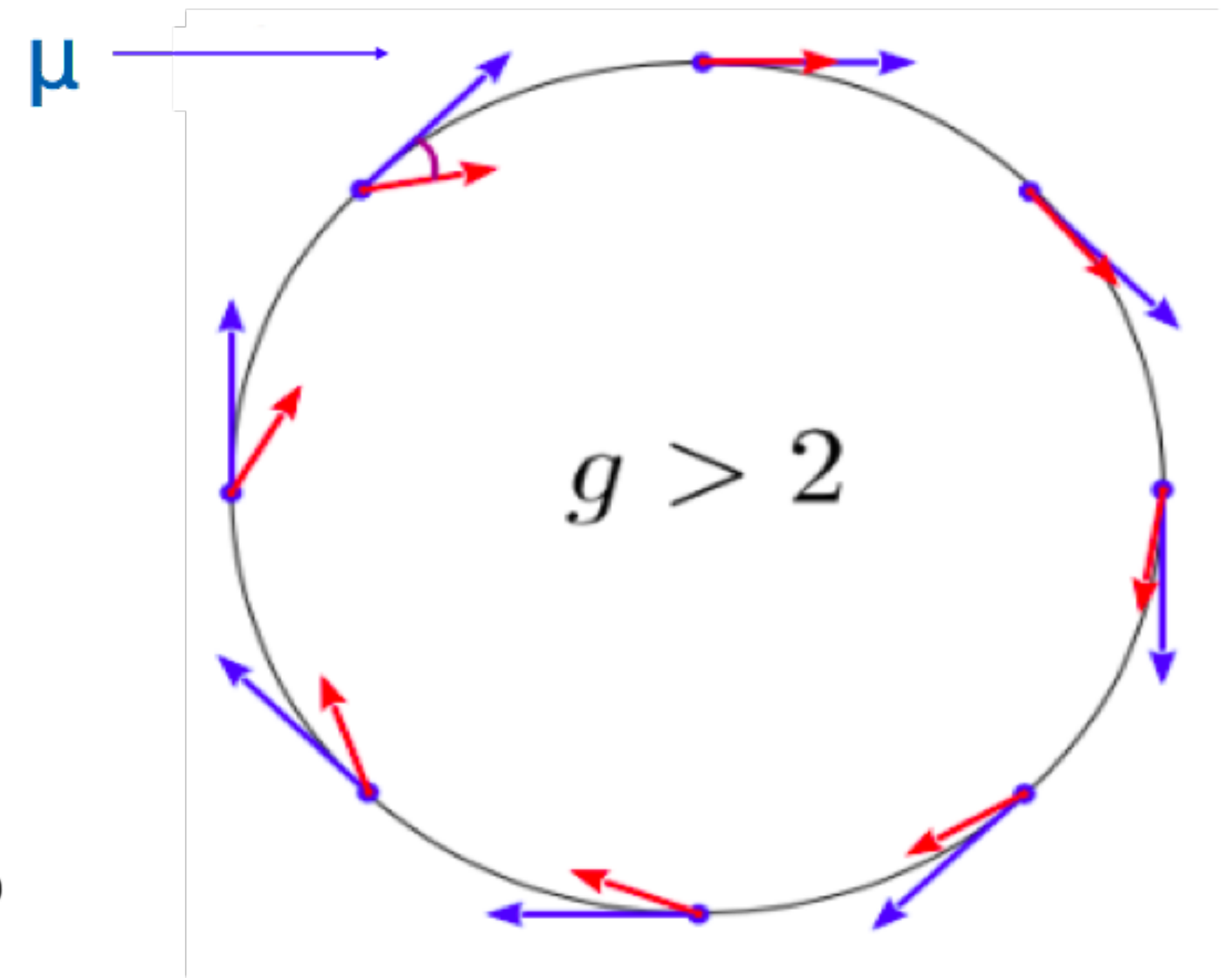
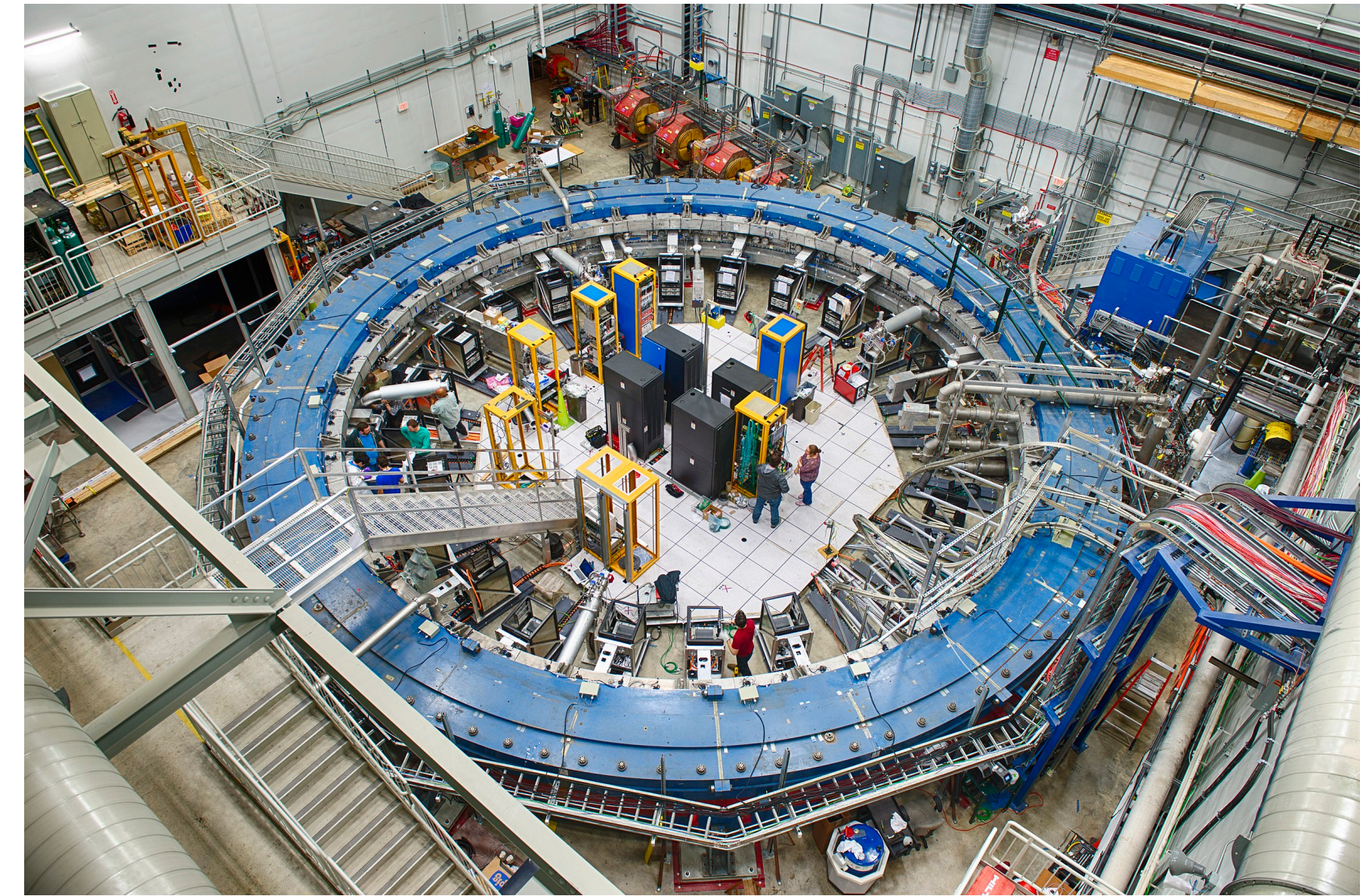
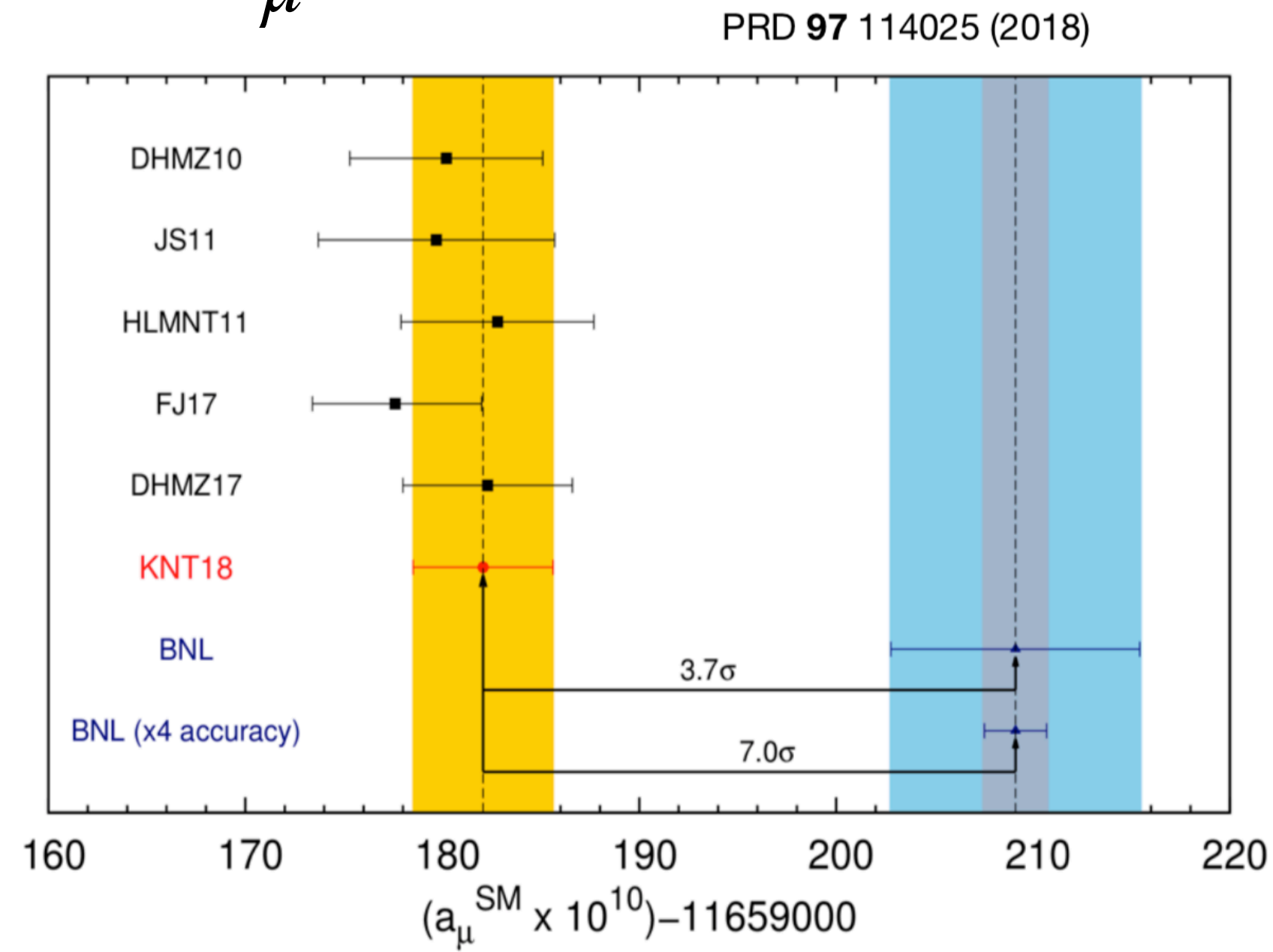
(Very brief) g-2 Overview

- Measures a_μ to a precision of 0.14ppm.
- High intensity beam of polarised muons provided by Fermilab accelerator division.
- Measure ω_a (through ω_s and ω_C) and ω_p

$$\omega_a = \omega_s - \omega_C = a_\mu \frac{eB}{mc}$$

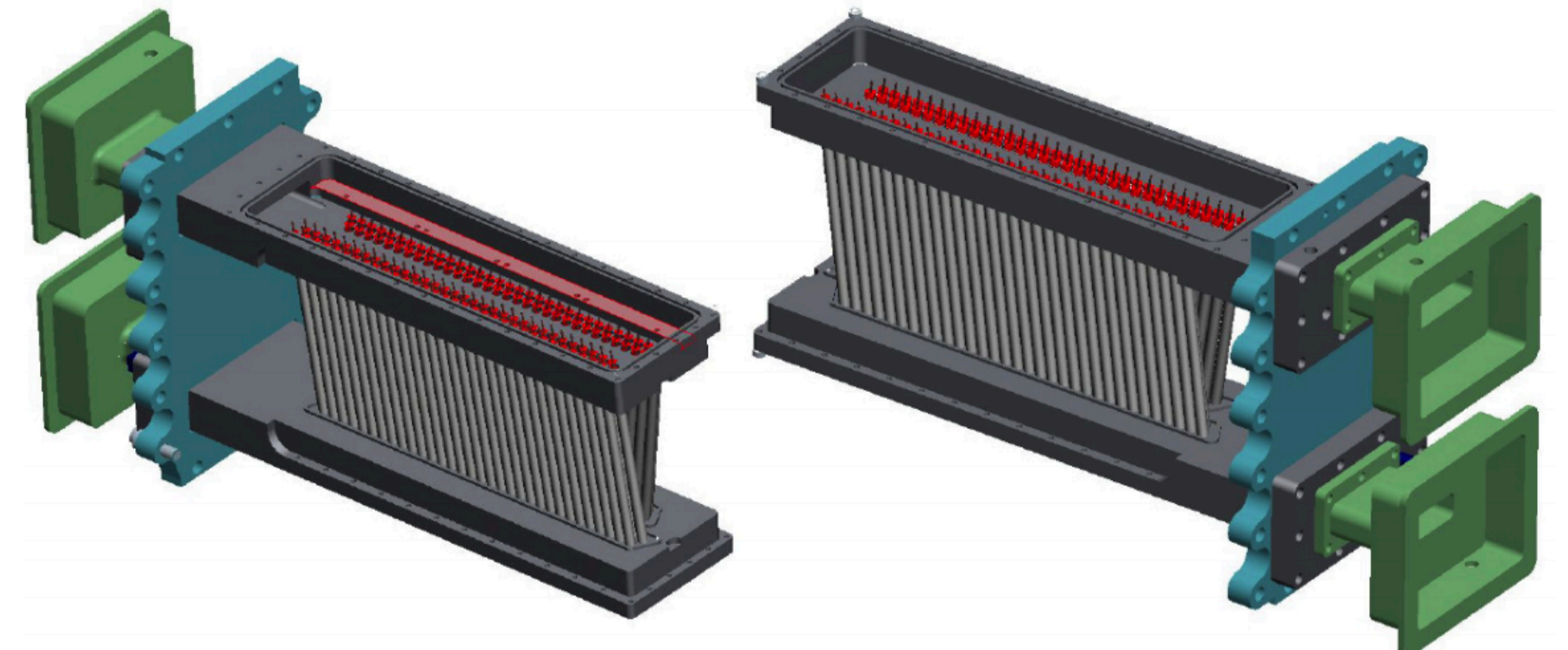
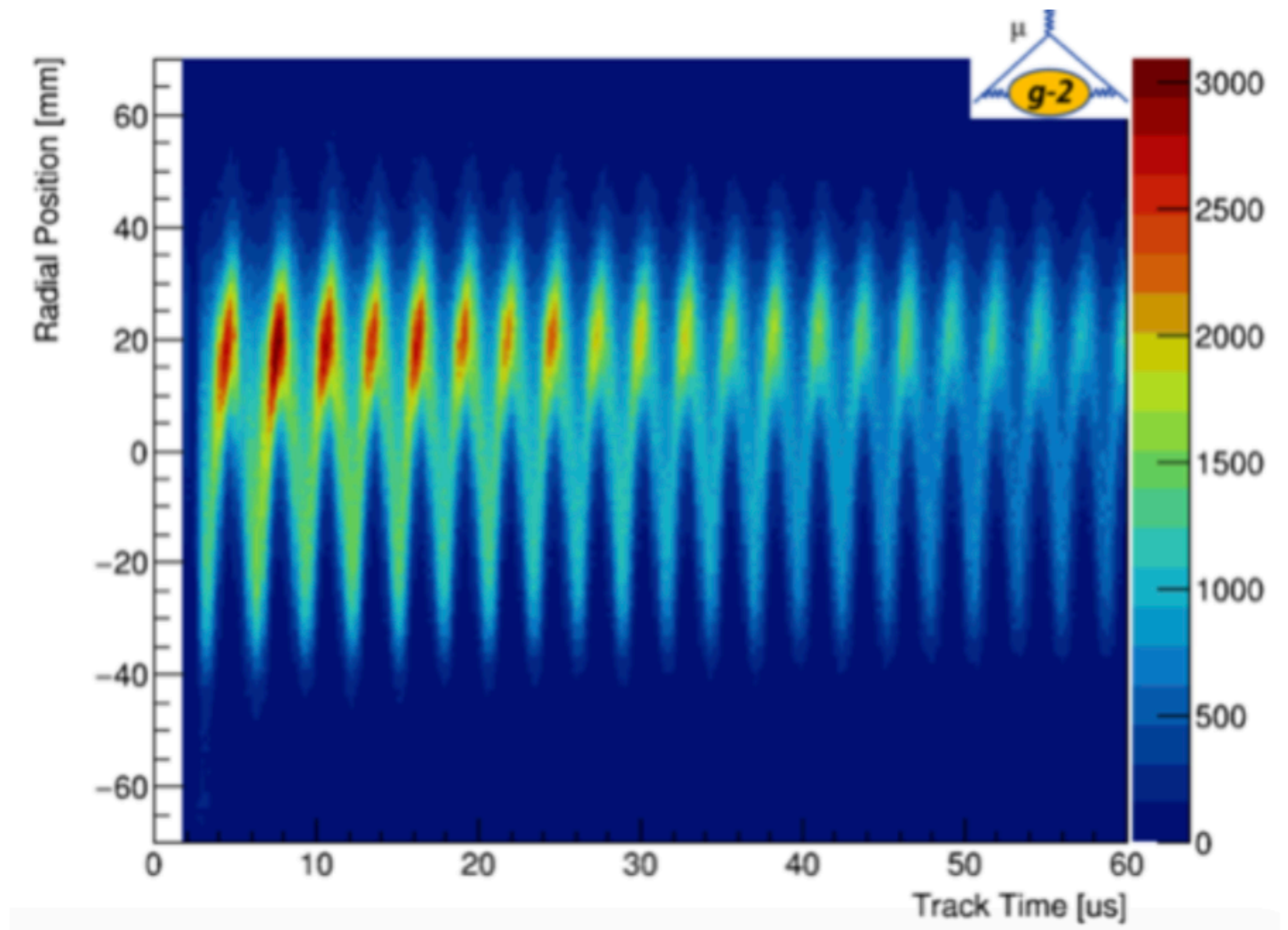
- Determine muon g-factor via a_μ ;

$$a_\mu \equiv \frac{(g - 2)}{2}$$



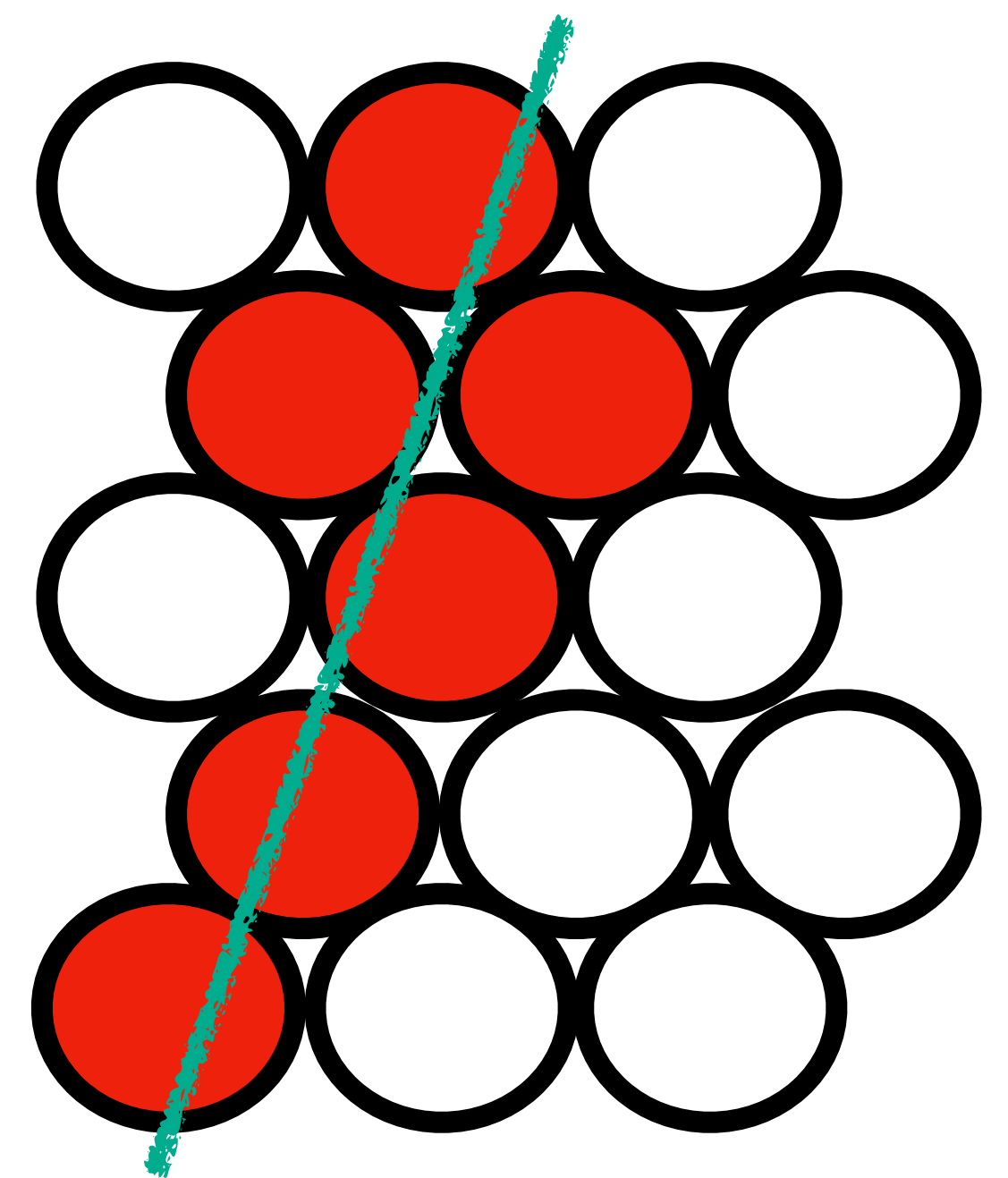
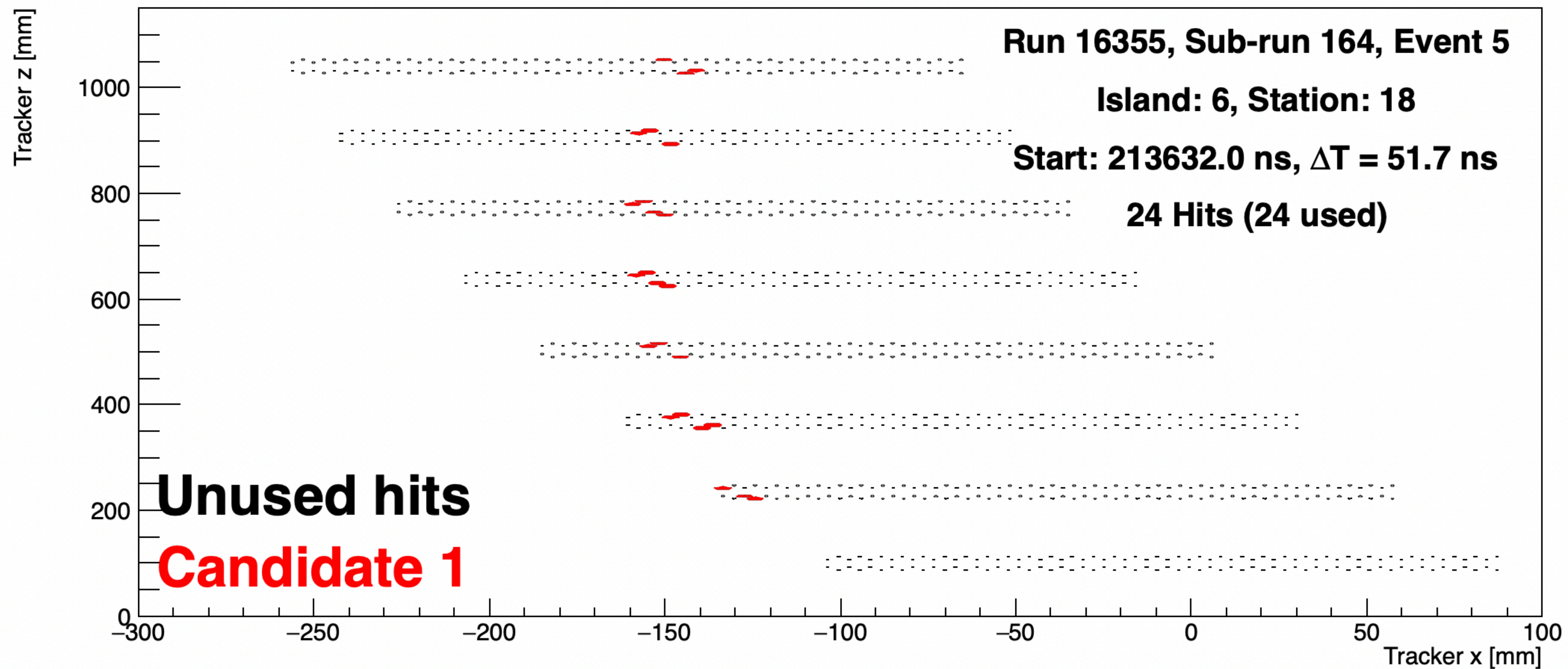
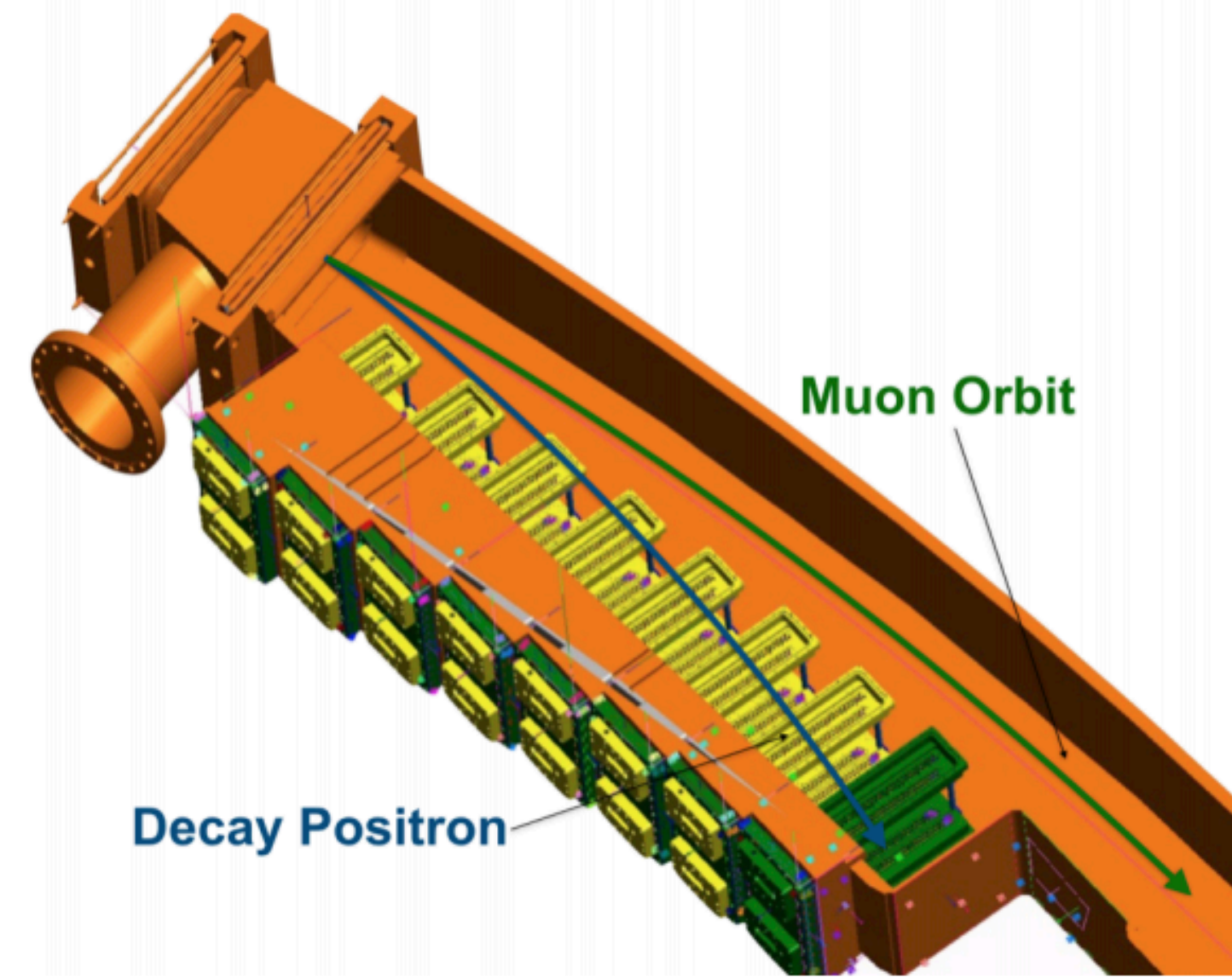
Straw Trackers

- Main purpose to help us understand the systematics of ω_a
- Tracks decay particles (e^\pm)
$$\mu^\mp \rightarrow e^\mp + \nu_\mu(\bar{\nu}_\mu) + \bar{\nu}_e(\nu_e)$$
- Help build up muon spatial distribution
- Allows study into betatron motion



Straw Trackers

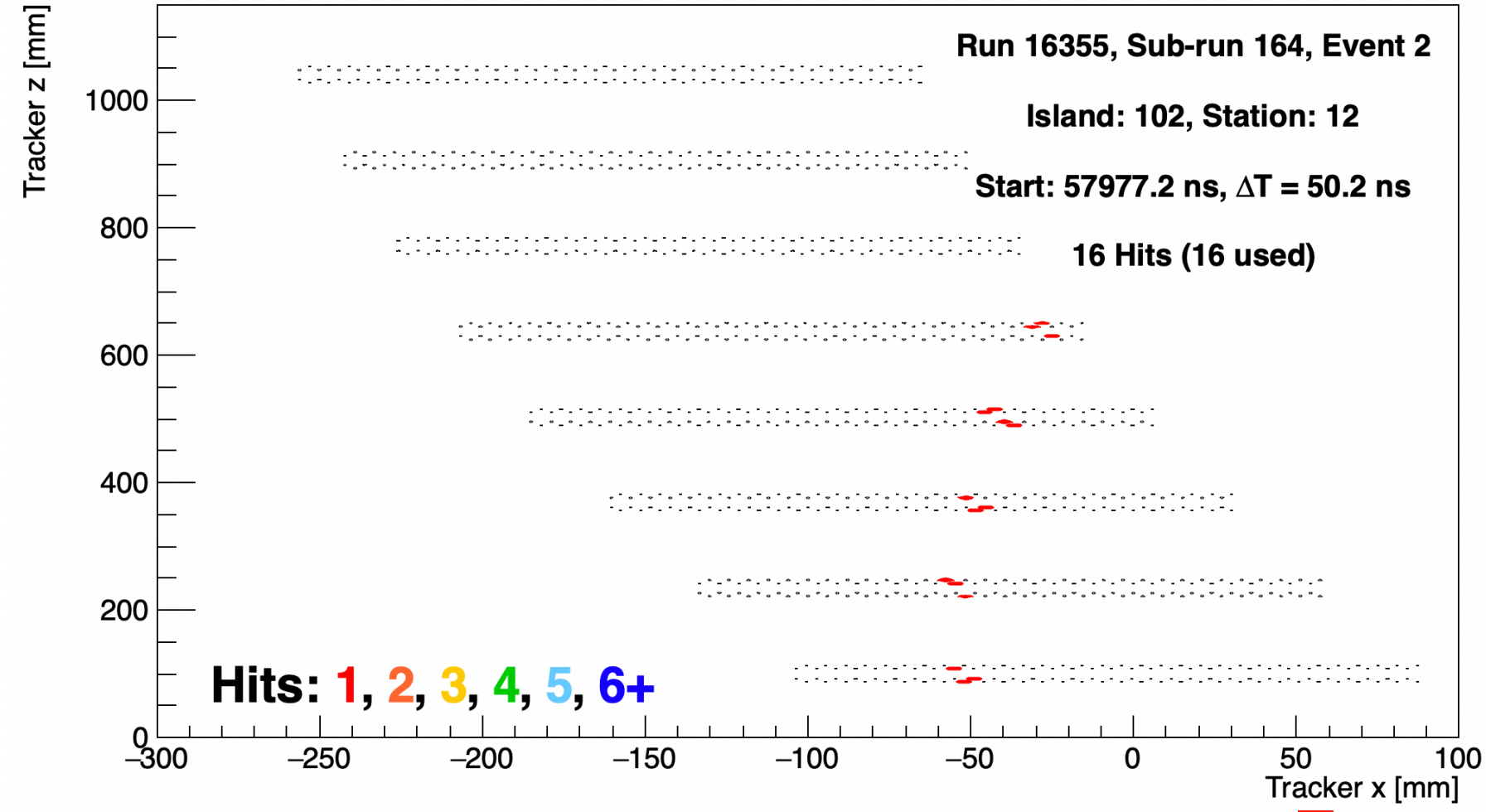
- **2 Stations of 1024 straws.**
8 modules, 2 views, 2 layers, 31 straws per layer.
- **Straws filled with 50:50 Ar:Ethane gas with central wire.**
Positrons induce a current in the central wire.
- **‘Hits’ build up a trajectory.**
Some events are far more complicated than others, however.



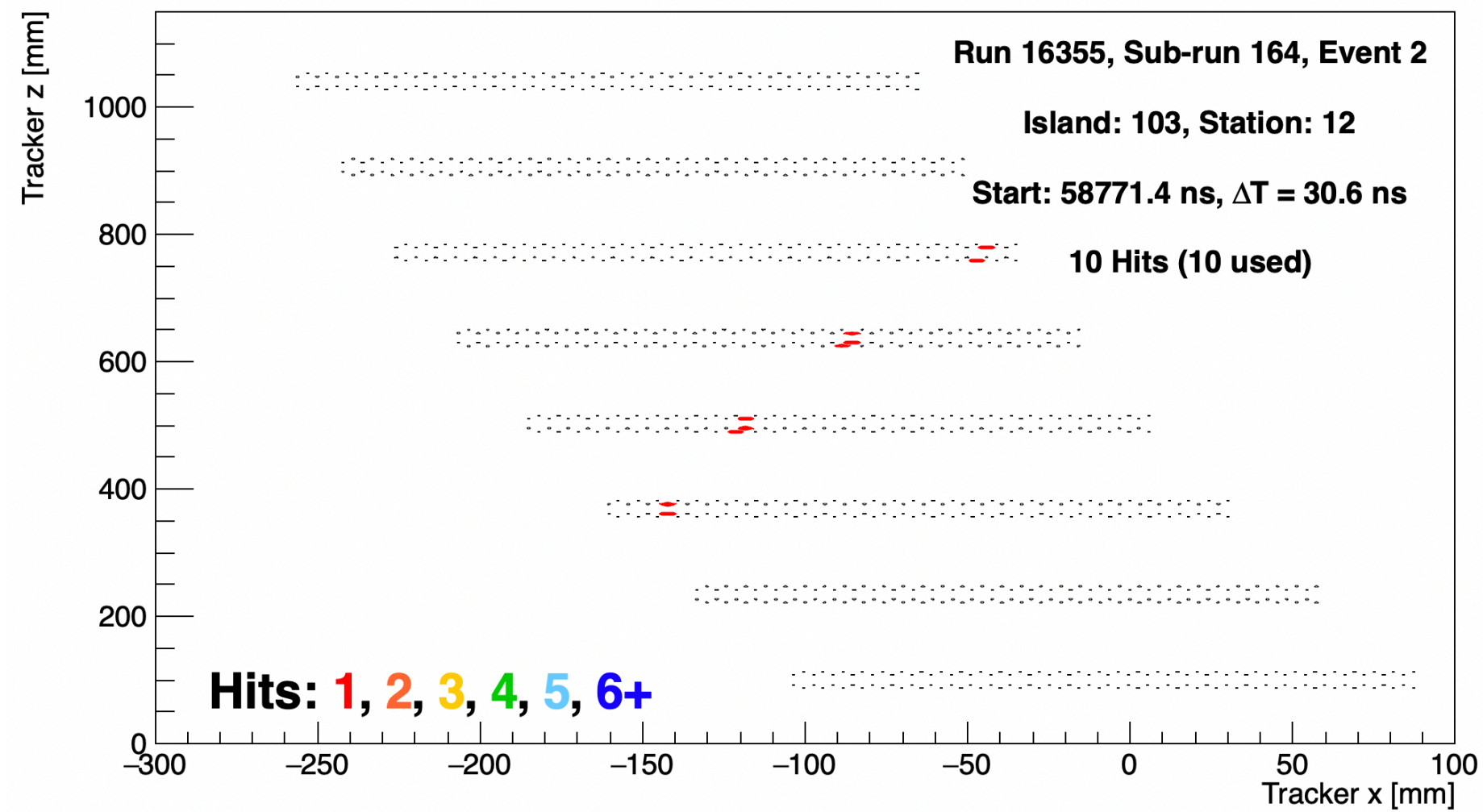
Application of RNN for Track Finding and Fitting

- RNN under development to improve track finding and fitting
 - *Approach based on multiple LSTM layers*
 - *Requires testing dataset & corresponding truth information*
- Initial training was done on 2D pseudo data
 - *Simulated hits located at the vertical centre of straws.*
 - *This approach was found insufficient in preliminary tests*
- Realistic synthetic data has been produced using real run 1 production data
 - *Merging of two well defined tracks onto one 'time island'*
 - *Initial, real tracks represent truth information*
- Noise and “cross-talk” simulations included in dataset for realism
- Ideal, ‘well defined’ tracks picked using steerable parameters:
 - *Late in fill, minimum of four hits, passing a minimum of four modules*

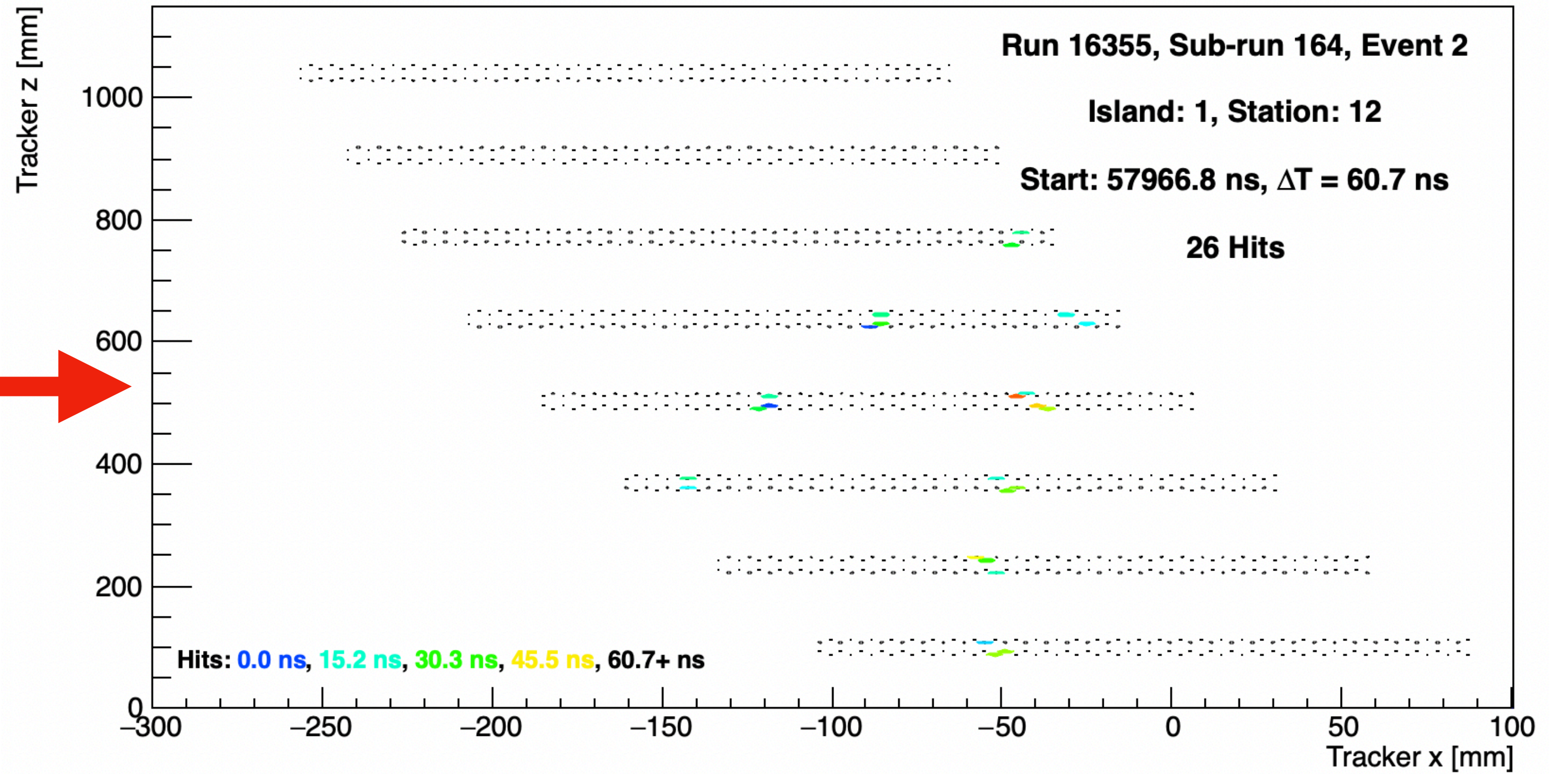
Track A



Track B

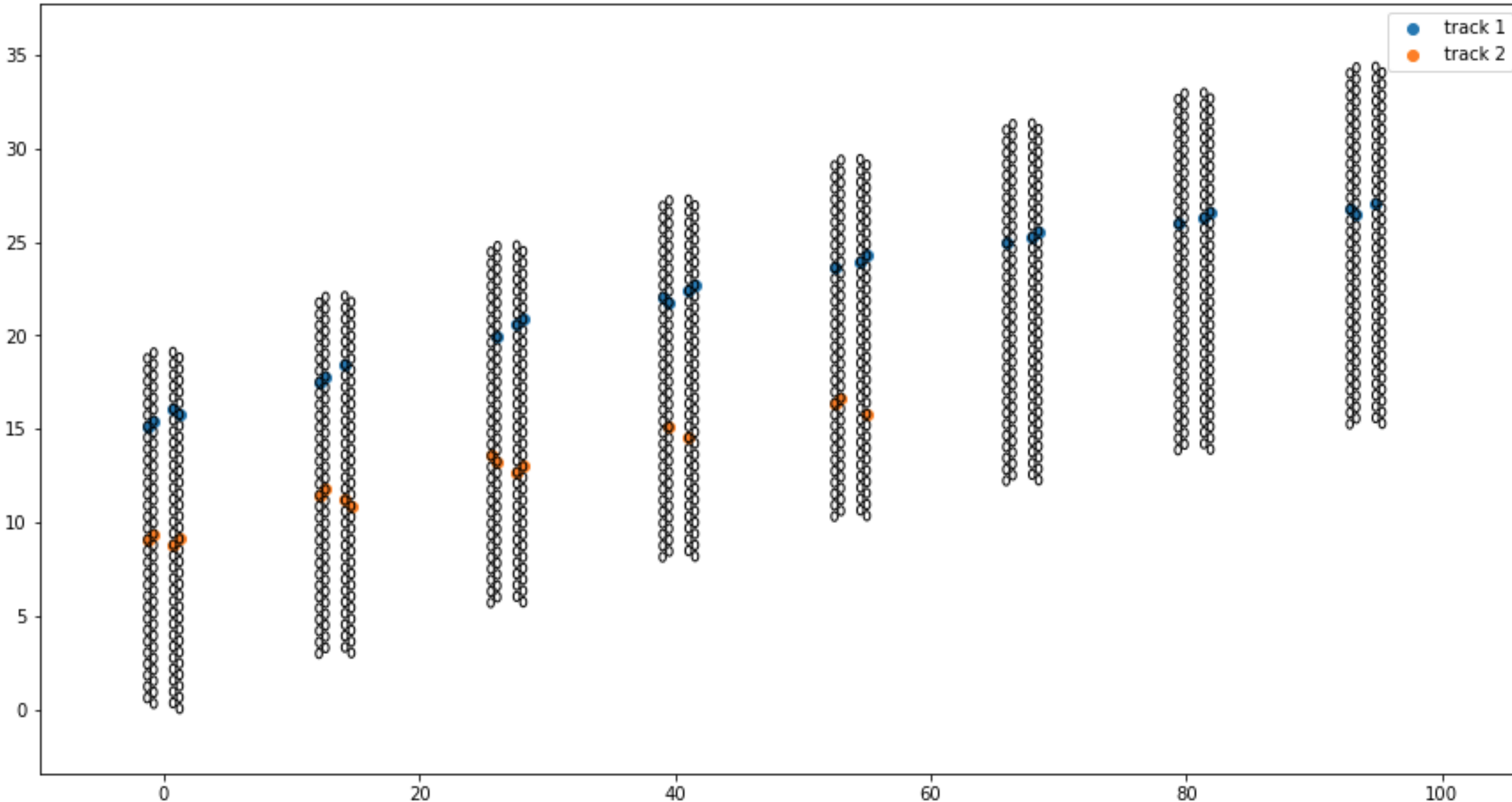


Combined Tracks



An example of a synthetic time island in the RNN structure.

- Track 1 and 2 are distinct real data tracks
- Noise and crosstalk not included in this case



- The RNN has successfully found both tracks correctly.
- Synthetic dataset is then re-tracked with incumbent tracking algorithm for direct comparison with RNN

Direct Performance Comparison

- Tracking performance on the same synthetic dataset.
- Noise and crosstalk are included in the dataset

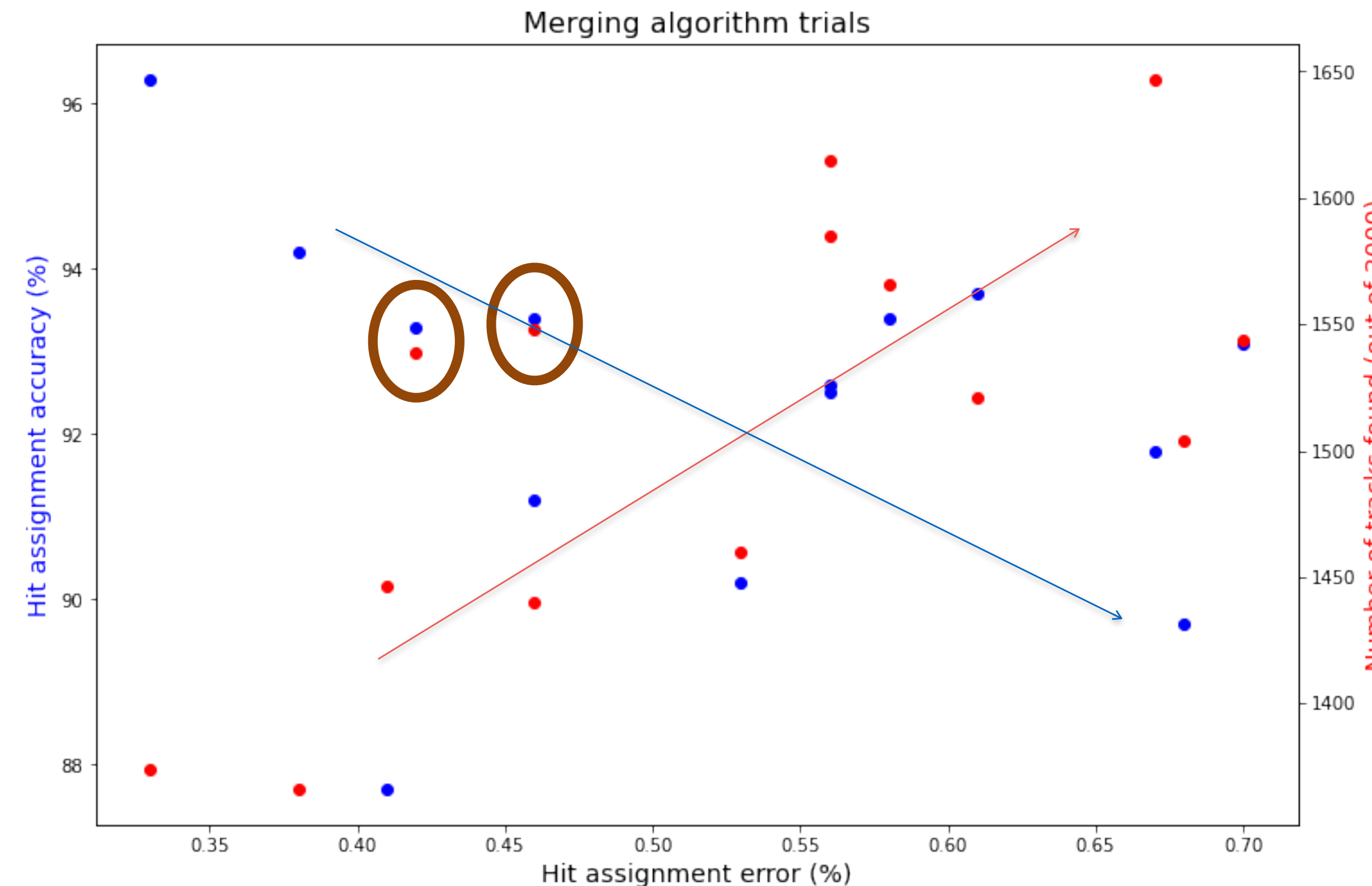
	Main Tracking		ML track finding
True hits assigned correctly (for found tracks)	88.4%		92.5%
Wrongly assigned hits	5.8%		2.8%
Tracks found [and split tracks] out of 1970 tracks	2167 [149] (110.0%)		1799 [6] (91.3%)
Fully-correct tracks found (and fraction of total tracks)	1379 (70.0%)		1330 (67.4%)

Direct Performance Comparison

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Merging algorithm was tuned in
the low error range

- **RNN is more conservative, leading to a smaller assignment error..**
- **However, this can be tuned as necessary:**
 - *For example, tuned to highest number of correctly found tracks..*
- **The tracks found with the RNN are more 'complete'.**



Direct Performance Comparison

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- **Conservative approach of RNN is less error prone...**
- **However, the main tracking produces more high purity tracks.**
- **The main tracking is more confident, and as such finds more tracks but makes more errors.**
 - **This leads too more ‘fully correct’ tracks found in main tracking, however...**
 - **Still not *many* more fully correct tracks found (~2.6% improvement).**

Direct Performance Comparison

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Based on preliminary results, using the our higher purity RNN we would have:

- **~19% fewer candidates**
 - Low quality candidates would likely not make QC anyway.
 - Save ~15% on Geant iterations and computing resources
- **A loss of ~2.6% fully correct candidates.**
 - We could tune this away, if necessary.
- **Smarter track finding at higher occupancy and complexity**

Remaining Questions

- **We are still missing the full picture**
 - **We have yet to check how many tracks make the QC**
 - *Do the RNN tracks pass the QC more frequently than main tracking?*
 - **How relevant are these improvements in high occupancy fills?**
 - *How frequent are islands made with pileup ≥ 2 ?*
- **Creation of more diverse synthetic datatypes required:**
 - **Implementation of isolated tracks over real time islands. Does the main tracking or RNN select the isolated tracks correctly?**
 - **Generation of simpler events to prove the RNN has similar or greater prospects in lower occupancy and complexity fills.**
- **Implementation of RNN code for production.**
 - **Still working on the early stages, with lots of challenges associated with implementation.**
 - **Some expert help will be required here.**

Thank you for listening!
Any questions?